Diploma Programme
Programme du diplôme
Programa del Diploma

Computer science
Standard level
Paper 1

Friday 4 November 2016 (afternoon)

1 hour 30 minutes

Instructions to candidates

• Do not open this examination paper until instructed to do so.
• Section A: answer all questions.
• Section B: answer all questions.
• The maximum mark for this examination paper is **[70 marks]**.

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Section A

Answer **all** questions.

1. State **three** potential usability issues with cell phones. [3]

2. (a) State the purpose of cache memory. [1]

(b) Draw a diagram to show the relationship between random access memory (RAM), the processor and cache memory. [1]

3. Outline **one** advantage and **one** disadvantage of wireless networks. [4]

4. Construct a truth table for the Boolean expression NOT (A XOR B) AND C.
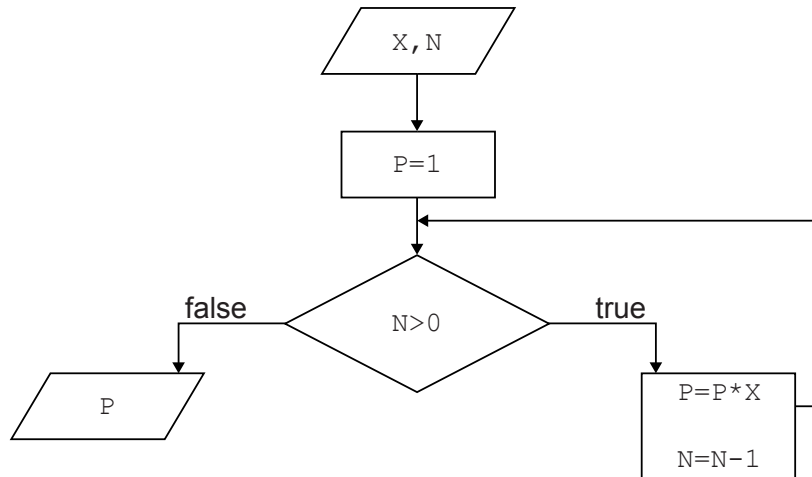Use the following headings in your table.

A	B	C	A XOR B	NOT (A XOR B)	NOT (A XOR B) AND C

[4]

5. Many different people and organizations upload scientific materials to the internet.
A student uses data from the internet in a science project.

Outline **two** ethical issues concerning this use of the internet. [4]

6.   Consider the following algorithm that inputs `X` and `N`, and outputs `P`.

(a)   Determine how many times multiplication is performed when the algorithm is executed.   [1]

(b)   Construct a trace table for the algorithm when `X=2` and `N=4`. Use the following headings in your table.

X	N	P	N>0	output

[4]

(c)   State the purpose of the algorithm.   [1]

7.   Outline the features of a virtual private network (VPN).   [2]

Turn over

Section B

Answer **all** questions.

8. A book shop has a computer at each point of sale, and also a central computer.

    When a customer buys a book in the book shop, the salesperson at the point of sale uses a scanning device to input a barcode from the book.

    The barcode is sent to the central computer where the barcode of each book and the corresponding price are held in a database on a disk.

    When the price is found, it is sent to the point of sale computer where all necessary calculations are performed, details of the transaction are stored on a local disk and a receipt is printed out.

    (a) Construct a system flow chart for the system described above.   [5]

    At the point of sale there are peripheral devices other than the scanning device and printer.

    (b) Outline the purpose of **one** other possible peripheral device in this scenario.   [2]

    The customers can also buy books online. A customer can select a book, and then enter their name, address and credit card number. This data is stored on the book shop's central computer in a database of customer orders.

    (c) Outline the purpose of protocols in transferring this data.   [2]

    (d) (i)   Identify **two** sources of risk to personal data in this online system.   [2]

         (ii) State **two** measures that the book shop can take to address the risks identified in part (d)(i).   [2]

         (iii) Outline the consequences to the customer if their data is not adequately protected.   [2]

9.   A new higher level programming language is being developed.

(a)   Identify **two** reasons why consistent grammar and syntax should be essential features
of a higher level programming language.   [2]

(b)   Identify **two** features of a user interface that will allow application programmers to
interact more easily with the programming language.   [2]

(c)   State **one** method of providing user documentation.   [1]

Application programmers who use this programming language will be able to choose to use
either an interpreter or a compiler.

(d)   (i)   Outline the need for an interpreter or a compiler.   [2]

(ii)   Describe **one** advantage to application programmers of having both an
interpreter and a compiler available.   [2]

One of the predefined sub-programs in the new language is `sumOdd()`. It accepts an integer
`N` as input. If `N<=0` it outputs `−1`, otherwise it outputs the sum of the first `N` odd numbers.

For example:
`sumOdd(4)` outputs `16`, because 4 is not less than 0, and $1 + 3 + 5 + 7 = 16$.
`sumOdd(−3)` outputs `−1`, because −3 is less than 0.

(e)   Construct, in pseudocode, the algorithm for `sumOdd()`.   [4]

(f)   Outline the need for predefined sub-programs and collections.   [2]

Turn over

10. In a school there are 2400 students and each student uses one locker. Each locker has a unique number from 1 to 2400.

The lockers are to be painted in four colours: red, white, yellow and blue, in order of locker numbers, as shown in the following table.

Locker Number	1	2	3	4	5	6	7	8	…	2399	2400
Colour	red	white	yellow	blue	red	white	yellow	blue	…	yellow	blue

The pattern of colours continues in this manner. For example, locker number 15 will be painted yellow.

(a) State the colour that locker number 442 will be painted. [1]

Each student is responsible for painting his or her locker. Some students do not know how to determine the colour they should use.

(b) Construct, in pseudocode, an algorithm that accepts a locker number as input, and outputs the colour that this locker should be painted. [5]

Three arrays are used to hold the following information:
- the names of students in alphabetical order, are held in the array STUDENT_NAME[];
- the corresponding locker number is held in the array LOCKER_NO[];
- whether the locker has been painted or not is held in the array PAINTED[].

	STUDENT_NAME[]	LOCKER_NO[]	PAINTED[]
[0]	Abbatt, Robert	561	true
[1]	Anner, Sarah	1256	false
[2]	Baber, Ivy	811	false
	…	…	…
[2399]	Zyzz, Zyre	45	true

For example STUDENT_NAME[1] is Sarah Anner. She is responsible for locker number 1256 and this locker has not been painted yet.

(c) (i) State the name of the student who is responsible for painting locker number 811. [1]

(ii) Construct, in pseudocode, an algorithm that counts and outputs the number of lockers that have been painted so far. [4]

(d) Describe an efficient algorithm, which accepts a student's name as input, and outputs the corresponding locker number and whether or not it has been painted. [4]